

Structured Barrel Experiment

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Acknowledgments

This design is not going to generalize to every combination possible in the population of all possible combinations. Experiments should be narrow and should not set out to examine everything all at once. When experiments are too large and complex, mistakes can be made and the time and expense of said mistakes should be considered. The proposed experiment here is a bite size experiment that can be controlled with a focus narrowed on the effects of group size given a structured or unstructured barrel. Different experiments can be conducted under different designs and conditions.

Factors

Factor 1 Structured: structured and unstructured

Factor 2 Shooter: shooter A and shooter B

Response

The response can be the extreme spread of the group size or the mean radius. It is assumed some type of target marker recording device would be needed to record impacts because as groups accumulate, many impacts might be overlapping. If the impacts cannot be tracked, then knowing precisely where the impacts where is nearly impossible without some sort of recording device.

Assumptions

The mean group size of a **structured barrel** is estimated to be 0.95" at 100 yards for a string of 30 rounds with a standard deviation (STD) of 0.07071068".

The hypothetical mean group size of a **unstructured barrel** is estimated to be 1.28" at 100 yards for a string of 30 rounds with an STD of 0.1923538".

The mean and STD are estimates which are not necessarily perfect. They are only used for simulation which will test if there was no difference between barrel factors and if there was a difference between barrel factors.

Barrel Assumptions:

The barrels are homogeneous in the context that they are from the same manufacture and have similar specifications such as length, rifling type, twist rate, and muzzle attachment. Essentially, the only difference should be if it is structured or not. It is acknowledged that the structured barrel might have a larger outside diameter (OD) than the unstructured due to the specification requirements for the structured process.

Shooter Assumption:

There are two shooters, A & B. For this simulation, the shooters are homogeneous which would be highly desirable so that we can rule out the shooter's influence. However, this factor must be included if there is an emergence of variation between shooters. If the shooters are heterogeneous, then the shooters will need to shoot the different combinations of rifle configurations and barrel type.

Rifle Configuration Assumption:

There will be two rifle configurations.

A rifle configuration is defined as the configuration of the rifle excluding the barrel. So, the action, stock/chassis, trigger, bipod, etc. Additionally, the type of bipod and rear bag should match closely.

If these can be closely matched, such as two MRADs with the same scope, scope rings, bipod, rear bag and bag rider, then this factor can be eliminated completely. This simulation will assume both rifles are the same. If they are not, then there is added complexity in the design of the experiment which can greatly increase the cost.

Benefits of using a rifle like the MRAD:

1. A rifle can be configured to the shooter's body such as length of pull and comb height. Essentially, the shooter can be comfortable with their rifle as opposed to switching between rifles they might not be comfortable with. This is a factor we want to a non-factor because there could be interaction effects and unfortunately interaction effects complicated the analysis.
2. Users can swap barrels so that each shooter gets to use a structured and unstructured barrel. This will allow us to block out the effects of a shooter since we are wanting to isolate the performance of the barrel.

Environment Assumptions:

The rifles are measured under the same firing conditions to include weather and shooting surfaces. Something like both rifles firing at the same intervals. Otherwise these are factors that need to be included.

Ammunition Assumptions:

Ammunition is the same for both rifles such as factory ammunition. Suppose 500 rounds are needed which would consist of 25 boxes of 20 round ammunition. The boxes will be labeled 1 - 20, 21 - 40, ..., 481 - 500. Within an individual box, the rounds position will determine the index number of individual rounds. A uniform random number generator will determine the order of the ammunition is to be fired.

Example:

##	[1]	75	174	351	238	471	395	103	318	283	291	31	67	149	392	455	221	371	46
##	[19]	281	359	322	139	203	150	400	380	7	429	328	98	305	275	10	385	302	169
##	[37]	228	22	327	444	346	210	333	166	121	261	39	178	300	85	195	72	60	123
##	[55]	55	402	13	383	21	186	158	106	335	230	92	424	447	264	44	11	430	24
##	[73]	216	259	226	365	105	475	433	66	284	171	131	175	160	373	401	16	381	407
##	[91]	280	456	78	141	1	138	223	334	477	177	207	132	276	240	52	15	370	12
##	[109]	40	235	104	33	274	268	435	453	152	225	339	99	441	97	472	366	227	183
##	[127]	288	114	73	320	232	348	405	250	446	361	249	69	82	309	190	323	347	410
##	[145]	315	266	325	71	192	205	378	212	258	118	233	414	382	467	357	406	265	286
##	[163]	247	252	412	37	452	379	293	83	271	458	17	443	201	62	51	386	279	419
##	[181]	422	473	49	344	324	187	218	28	336	272	142	14	27	387	145	209	198	8
##	[199]	368	341	349	167	369	463	116	449	179	260	206	236	331	399	30	224	95	445
##	[217]	350	79	307	161	454	157	450	119	176	159	290	54	48	9	112	420	129	329
##	[235]	303	162	43	417	374	310	110	466	460	389	168	451	418	170	108	214	364	262
##	[253]	59	416	243	19	196	42	263	462	194	338	439	63	151	306	409	296	74	3
##	[271]	25	181	47	278	375	372	77	390	421	197	319	295	436	202	35	425	58	478
##	[289]	6	269	140	384	299	90	111	431	397	213	137	464	234	470	469	337	120	345
##	[307]	134	29	185	56	113	229	376	26	20	432	237	340	311	144	122	239	80	253
##	[325]	68	220	136	251	165	153	391	64	326	135	352	76	5	427	217	94	437	100
##	[343]	304	70	163	479	285	164	415	301	362	332	65	246	4	18	173	316	222	354
##	[361]	457	91	154	480	36	41	126	191	277	287	314	438	200	87	189	270	442	434
##	[379]	107	208	57	215	115	172	245	34	61	355	360	244	465	125	294	81	468	241
##	[397]	84	321	86	255	184	88	358	117	101	180	404	211	148	23	289	267	426	256
##	[415]	459	193	248	130	411	32	298	147	393	146	109	408	257	254	96	403	474	143
##	[433]	188	297	317	2	242	330	423	377	476	133	53	388	50	396	282	363	155	89
##	[451]	182	461	428	398	313	394	45	367	356	204	440	273	124	219	448	156	93	127
##	[469]	292	128	312	38	343	342	199	231	102	413	353	308						

More on Homogeneity

It is critical for all factors that can be similar, will be similar. The goal is to control or block the factors out so that the effect can be estimated. Furthermore, we want to be able to prevent any holes in the research.

Simulation

If the above assumptions can be met, then the design of the experiment would be a 2² factor design. If there are 30 rounds per group, and say 4 replications at each level, then it would take 480 rounds of ammunition. This is a tentative assumption on ammunition requirements as that will be determined from power analysis.

The methodology is pending and up for debate. But a simple idea would be for each shooter to shoot at the same time at their own target at a specified interval such as 1 shot every 15 seconds. The way the test is administered should simulate some sort of application such as slow fire prone shooting or some other application like fast firing prone shooting. Different shooting disciplines will have different constraints and expectations.

structured	shooter	test1	test2	test3	test4
Y	A	0.9267979	0.9267979	1.2253173	1.1273522
Y	B	1.0769417	1.0769417	1.0769417	1.0769417
N	B	1.2168830	1.0214382	1.2168830	1.0214382
N	A	1.6253190	0.9322626	1.9268962	1.1319823
Y	A	0.9862504	0.9862504	1.2852937	1.1880256
Y	B	0.9445627	0.9445627	0.9445627	0.9445627
N	B	1.3786120	0.9974398	1.3786120	0.9974398
N	A	1.2652090	0.9731552	1.5642890	1.1733425
N	A	1.3344640	0.8901262	1.6324664	1.0912687
Y	B	0.9700213	0.9700213	0.9700213	0.9700213
Y	A	0.9250296	0.9250296	1.2247573	1.1254451
N	B	1.2120730	0.9089127	1.2120730	0.9089127
Y	A	0.9114168	0.9114168	1.2111015	1.1126463
N	B	1.1750420	0.8892140	1.1750420	0.8892140
N	A	1.0710480	0.9586460	1.3704197	1.1588827
Y	B	0.8731877	0.8731877	0.8731877	0.8731877

If there was a significant difference between barrels

This test randomly sampled from the assumed group sizes and STD and tested if there was a difference.

The power is 1.

##		Df	Sum Sq	Mean Sq	F value	Pr(>F)
## structured	1	0.4437	0.4437	26.318	0.000193	***
## shooter	1	0.0025	0.0025	0.146	0.708897	
## Residuals	13	0.2192	0.0169			
## ---						
## Signif. codes:	0	'***'	0.001	'**'	0.01	'*' 0.05 '.' 0.1 ' ' 1

```
##
## -----
##               Dependent variable:
##               -----
##               test1
## -----
## structured1      0.167***
##                  (0.032)
##
## shooter1         -0.012
##                  (0.032)
##
## Constant         1.118***
##                  (0.032)
##
## -----
## Observations           16
## R2                     0.671
## Adjusted R2            0.620
## Residual Std. Error    0.130 (df = 13)
## F Statistic            13.232*** (df = 2; 13)
## -----
## Note:                *p<0.1; **p<0.05; ***p<0.01
```

Note: structured1 represents an unstructured barrel. It's estimated coefficient represents an increase of 0.167" in group size on average.

```
##      alpha a b nreps      Delta      sigma powera powerb
## [1,]  0.05 2 2      2 0.3330552 0.0169      1      1
## [2,]  0.05 2 2      3 0.3330552 0.0169      1      1
## [3,]  0.05 2 2      4 0.3330552 0.0169      1      1
```

If there was not a significant difference between barrels

This test randomly sampled from the assumed group sizes and STD and tested if there was **no** difference.

```
##      Df  Sum Sq Mean Sq F value Pr(>F)
## structured  1 0.00012 0.000116    0.036  0.852
## shooter    1 0.00198 0.001981    0.620  0.445
## Residuals  13 0.04155 0.003196
```

```
##
## -----
##               Dependent variable:
##               -----
##               test2
## -----
## structured1      -0.003
##                  (0.014)
##
## shooter1         0.011
##                  (0.014)
##
## Constant         0.949***
##                  (0.014)
##
## -----
## Observations           16
## R2                     0.048
## Adjusted R2            -0.098
## Residual Std. Error    0.057 (df = 13)
## F Statistic            0.328 (df = 2; 13)
## -----
## Note:                *p<0.1; **p<0.05; ***p<0.01
```

Note: structured1 represents an unstructured barrel. In this case there is practically and statistically no difference between barrels.

```
##      alpha a b nreps      Delta      sigma      powera      powerb
## [1,]  0.05 2 2      3 0.005376675 0.003196 0.7236890 0.7236890
## [2,]  0.05 2 2      4 0.005376675 0.003196 0.8698896 0.8698896
## [3,]  0.05 2 2      5 0.005376675 0.003196 0.9415445 0.9415445
## [4,]  0.05 2 2      6 0.005376675 0.003196 0.9747652 0.9747652
```

The power is 0.87 at 4 replications. When there is no difference between means, this is typically where sample sizes are need to be increased to ensure there is no Type II Errors. There does not appear to be an issue here because the power is 0.87 which typically an experiment wants to be between 0.8 and 0.9 or higher if you have time and money to spare.

If the shooters are not homogeneous but there is significance between barrels

This test randomly sampled from the assumed group sizes and STD and tested if there was a difference between barrels while controlling for heterogeneous shooters.

Random noise was added to shooter A

```
##          Df Sum Sq Mean Sq F value    Pr(>F)
## structured  1  0.4441   0.4441   26.18 0.000198 ***
## shooter    1  0.4203   0.4203   24.78 0.000253 ***
## Residuals  13  0.2205   0.0170
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

```
##
## =====
##                Dependent variable:
##                -----
##                test3
## -----
## structured1      0.167***
##                  (0.033)
##
## shooter1         -0.162***
##                  (0.033)
##
## Constant         1.268***
##                  (0.033)
##
## -----
## Observations      16
## R2                 0.797
## Adjusted R2       0.765
## Residual Std. Error 0.130 (df = 13)
## F Statistic       25.476*** (df = 2; 13)
## =====
## Note:             *p<0.1; **p<0.05; ***p<0.01
```

Note: structured1 represents an unstructured barrel. It's estimated coefficient represents an increase of 0.167" in group size on average. shooter1 represents shooter B, which recall that shooter A was made to be the worse of the two shooters. Shooter B has a smaller group size on average by 0.162"

```
##      alpha a b nreps      Delta sigma powera powerb
## [1,]  0.05 2 2      2 0.2356585 0.017      1      1
## [2,]  0.05 2 2      3 0.2356585 0.017      1      1
## [3,]  0.05 2 2      4 0.2356585 0.017      1      1
```

If the shooters are not homogeneous and there is not significance between barrels

This test randomly sampled from the assumed group sizes and STD and tested if there was no difference between barrels while controlling for heterogeneous shooters.

Random noise was added to shooter A

```
##          Df Sum Sq Mean Sq F value    Pr(>F)
## structured  1 0.00013 0.00013   0.041   0.843
## shooter    1 0.12731 0.12731  39.847 2.69e-05 ***
## Residuals  13 0.04154 0.00320
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

```
##
## =====
##                Dependent variable:
##                -----
##                test4
## -----
## structured1      -0.003
##                  (0.014)
##
## shooter1         -0.089***
##                  (0.014)
##
## Constant         1.049***
##                  (0.014)
##
## -----
## Observations      16
## R2                 0.754
## Adjusted R2       0.716
## Residual Std. Error 0.057 (df = 13)
## F Statistic       19.944*** (df = 2; 13)
## =====
## Note:             *p<0.1; **p<0.05; ***p<0.01
```

Note: structured1 represents an unstructured barrel. In this case there is no difference between barrels. shooter1 represents shooter B, which recall that shooter A was made to be the worse of the two shooters. Shooter B has a smaller group size on average by 0.089"

```
##      alpha a b nreps      Delta sigma powera powerb
## [1,]  0.05 2 2      2 0.1830666 0.0032      1      1
## [2,]  0.05 2 2      3 0.1830666 0.0032      1      1
## [3,]  0.05 2 2      4 0.1830666 0.0032      1      1
```

Conclusion

This experimental design is simple with considerably less combination of factors to test. If the assumptions are correct, then the number of rounds needed are 480. The number of rifles needed would be two and the number of shooters is also two. Please note that this is only a simulation to help design the experiment and not final. It can be iteratively updated as it would occur in normal engineering experiments. A pilot study would greatly help determine the number of replications, but this simulation does not seem to be an unreasonable estimation.